

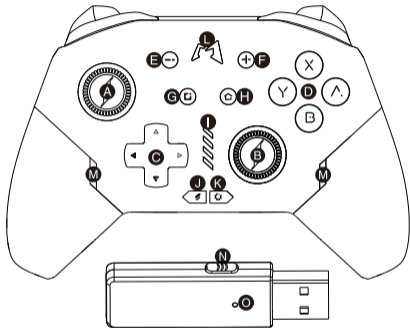


魔派虎賁M9-HD机械手柄

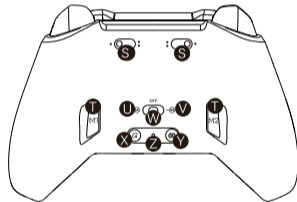
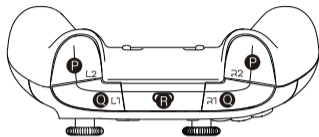
User Manual

1.产品布局

支持平台：Switch主机 PC电脑 安卓 iOS



- Ⓐ 左摇杆
- Ⓑ 右摇杆
- Ⓒ 方向键
- Ⓓ ABXY键
- Ⓔ 减号
- Ⓕ 加号
- Ⓖ 截屏
- Ⓗ HOME键
- Ⓘ 模式指示灯组
- Ⓙ 连击按钮
- Ⓚ 宏编程按键
- Ⓛ NFC
- Ⓜ RGB灯
- Ⓝ 接收器配对键
- Ⓞ 接收器灯



- Ⓟ L2 R2键
- Ⓠ L1 R1键
- Ⓡ Type-C充电口
- Ⓢ 线性扳机1/2调节档
- Ⓣ M1 M2自定义键
- Ⓤ 非对称转自马达
- Ⓥ HD马达
- Ⓦ 马达关闭档位
- Ⓧ 体感键
- Ⓨ 配对键
- Ⓩ 重置孔

2.无线连接SWITCH主机

- 1.点击Switch 主机界面下的「🎮」图标，点击“更改握法/顺序”
- 2.短按手柄「🎮」，手柄模式灯组跑马灯律动，进入配对模式
- 3.手柄模式灯组LED1常亮，此时「🏠」返回主界面即可

SWITCH主机回连唤醒

成功连接后，SWITCH主机进入休眠状态，按下手柄HOME键，即可回连并唤醒SWITCH主机



点击Switch主机界面下的手柄图标

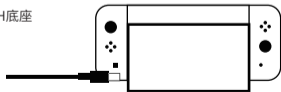


点击“更改握法/顺序”

3.有线连接 SWITCH主机

使用有线连接前，请确认手柄处于开机或休眠状态，并开启Pro手柄的有线连接

- 1.使用Type-c数据线连接手柄和SWITCH底座
- 2.手柄模式指示灯常亮，手柄连接成功



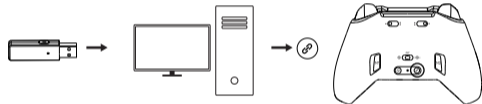
4.接收器连接电脑

- 1.将蓝牙接收器接入电脑USB接口，并按下接收器配对按键，接收器指示灯快闪
- 2.按手柄配对按键，手柄模式指示跑马灯律动，进入配对模式
- 3.手柄模式指示灯LED1和LED2灯常亮，接收器指示灯常亮，表示连接成功
- 4.下次使用按HOME键即可回连设备。

注：接收器与手柄重新配对

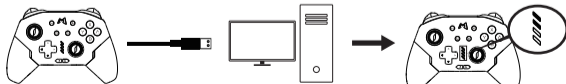
按下接收器配对按键，接收器灯快闪，进入配对状态

在按下手柄「🎮」完成重新配对。





5.有线连接电脑

- 1.使用配送的Type-C数据线连接手柄与电脑的USB接口
- 2.电脑提示发现新硬件并完成，连接成功后，手柄模式指示灯LED1,LED2灯常亮，表示连接成功



连接成功后LED1, LED2常亮

6. 安卓设备连接

1. 手柄关机状态下，先按下手柄「方向键左键」再按下「」按键，手柄模式指示灯LED2灯快闪
2. 手机蓝牙列表找到蓝牙设备名为“MOBAPAD M9-HD”，点击连接
3. 连接成功后，手机上显示“已连接”，手柄模式指示灯LED2常亮
4. 下次使用按HOME键即可回连手机
5. 切换平台后，请重新按组合键配对手机。





模式指示灯LED2灯快闪



连接成功后LED2常亮

7. iOS设备连接 (注：iOS版本13以上)

1. 手柄关机状态下，先按下手柄「方向键右键」再按下「」按键，手柄模式指示灯LED3灯快闪
2. 手机蓝牙列表找到蓝牙设备名“Xbox Wireless Controller”，点击连接
3. 连接成功后，手机上显示“已连接”手柄模式指示灯LED3灯常亮。
4. 下次使用按HOME键即可回连手机
5. 切换平台后，请重新按组合键配对手机。



模式指示灯LED3灯快闪



连接成功后LED3常亮

8.连击功能








可以设置连击功能的按键：A/B/X/Y/L1/L2/R1/R2

手动连发状态：手柄LOGO灯+RGB灯按键触发闪烁

自动连发状态：手柄LOGO灯+RGB灯自动持续闪烁





手动连发	 +功能按键	第一次设置后，该功能按键， 按键连发，松开停止
自动连发	 +功能按键	第二次设置后，该功能按键， 按下后，自动连发，再次按 下该功能按键，暂停连发
取消单键连发	 +功能按键	第三次设置后，取消该按键 连发功能
取消所有连发	长按三秒 	取消所有功能按键设置的连 发功能

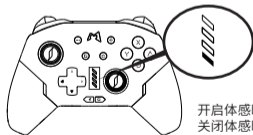
连击档位：高档 中档 低档

档位切换	 +  或 	 +  降档  +  升档
档位灯光提示		调到低档时当前模式灯闪1下 调到中档时当前模式灯闪2下 调到高档时当前模式灯闪3下

9.体感映射 (注：仅支持PC)

体感映射无需游戏支持，开启后可控制方向或视角。

开启体感功能	按下手柄「  」+“L3/R3”后两个组合键，开启全时体感功能（由体感模拟代替L3/R3），模式灯LED4白灯亮起表示设置成功。重复此操作则退出该模式，模式灯LED4熄灭。
响应式开启体感功能	按下M1/M2+「  」+R3，模式灯LED4白灯亮起表示设置成功，按下M1/M2开启响应式体感映射，释放M1/M2关闭响应式体感映射。例：按住M1+「  」+R3，设置成功后，按下“M1”就会响应开启体感功能，释放按键“M1”响应式体感功能将关闭。 重复此操作则退出该模式，模式灯LED4熄灭。 注：此设置需根据顺序按下，仅支持M1/M2键设置。
清除体感映射功能	长按「  」3秒，清除体感映射设置恢复默认。







开启体感映射时LED4常亮
关闭体感映射时LED4熄灭

10.宏编程

可设置宏编程功能的按键：A/B/X/Y/方向键/L1/L2/L3/R1/R2/R3，以及摇杆（摇杆只支持8个方向，不支持模拟量）

宏编程设置同时能响应单键

宏编程设置与体感映射按键设置同一按键时，生效最后设置操作

手动触发	按住「  」3秒，RGB灯及LOGO灯均变成紫色常亮，此时录制操作的按键，录制完毕后，按下背后的M1/M2按键结束录制（用户按下M1键结束，宏记录的操作就会存储在M1键上，按下M2，则存储到M2），LOGO灯及RGB灯恢复 按下已编辑宏功能的M1/M2 按键触发录制操作。
取消单个宏编程按键	按下「  」3秒，手柄握把灯以及LOGO灯均变成紫色常亮，按下背后的M1/M2需要取消的按键，按下取消单个宏定义（用户自定义按键操作将删除）
屏蔽M1/M2宏编程按键	双击「  」两次，手柄短震提醒，此时屏蔽背后按键功能（屏蔽不会清除用户所记录的按键操作），再次双击「  」两次手柄长震提醒，此时恢复两个自定义按键的功能。

11.NFC功能

手柄内置NFC功能，支持感应 Amiibo

使用方法：

当Switch主机与蓝牙连接成功后，如游戏支持 Amiibo功能，可使用Amiibo手办，在游戏手柄MOBAPAD-LOGO处激活游戏中对应道具。

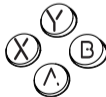


12.键位互换

键帽可替换设计，可根据不同的平台按键布局替换按键。



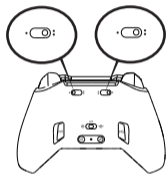
NS布局
(默认)



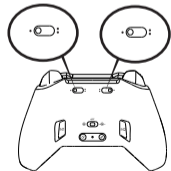
PC布局

13.扳机线性调节

L2/R2键线性时，可以通过按键下压幅度控制赛车类油门的大小的线性变化或者拉弓力度大小等。



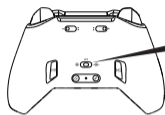
拨动开关处于「」图标的时候，L2/R2具有线性。



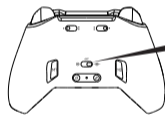
拨动开关处于「」图标的时候，L2/R2无线性。

注：左右扳机调节开关对应左右L2/R2的线性调节

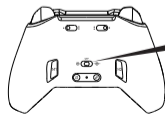
14.震动马达调节



拨动开关至中间OFF档时，手柄关闭震动功能。



拨动开关至手柄左侧时，手柄为转子马达工作。



拨动开关至手柄右侧时，手柄为HD线性马达震动。
(HD线性马达需要游戏支持才会生效不同的震动反馈效果)

15. 充电





1. 当手柄电量过低时，手柄低电量报警中间模式通道灯快速闪烁。



2. 关机状态下给手柄充电，手柄通道指示灯（闪烁）+logo灯与握把灯（呼吸），电量充满后10秒，灯光自动熄灭。

3. 为工作状态下的手柄充电，手柄当前通道指示灯闪烁两次提醒，随后恢复默认灯效

16. RGB灯光调节

切换灯效（循环）	 + 	灯效1：单色白（默认）； 灯效2：单色蓝； 灯效3：单色红； 灯效4：单色绿； 灯效5：单色黄； 灯效6：单色青； 灯效7：单色粉；
关闭与开启呼吸灯效	 + 	切换开启与关闭呼吸灯效

17. 关机/自动休眠

1. 长按Home键3秒关机；
2. 手柄在已连接状态，若闲置超过15分钟，自动关机；
3. 手柄在无连接状态（等待联接），若2分钟后无联接自动关机；
4. 自动休眠或手动关机后，短按HOME键将唤醒或回连上一个连接成功的设备。

⚠ 注意事项

1. 若商品有质量问题，请首先联系我们的客服进行登记。
联系方式: aliceshao@mopaigame.com
广州市心享文化有限公司
地址: 广州市天河区黄埔大道中336号第六层C02
2. 如需退、换商品，请确保商品完好无损(包括商品外包装、附赠品、说明书、售后卡、标签等)，不影响二次销售。
3. 如要保修商品，请务必完整填写用户姓名、联系电话、联系地址，正确填写售后要求与详细说明售后原因，将售后卡随货寄回。

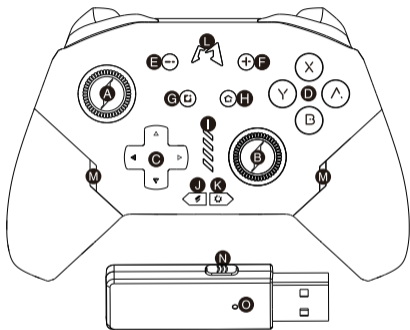
保修卡

(售后政策：非人为损坏，1年保修包换)

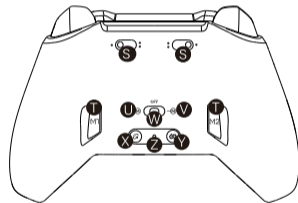
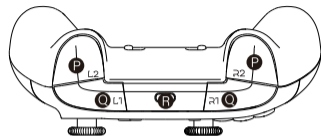
用户姓名	
联系电话	
联系地址	
售后要求	<input type="checkbox"/> 退 <input type="checkbox"/> 换 <input type="checkbox"/> 保修
售后原因	
订单编号	

1. Device Layout

Compatibility: Switch Android 8.0 or above iOS 13 or above Windows 7/8/10



- | | | | |
|--------------------------|----------------------------------|-----------------------------------|----------------------|
| A Left joystick | B Right joystick | C D-Pad | D ABXY button |
| E Minus button | F Plus button | G Screenshot button | H Home button |
| I Mode indicators | J Turbo button | K Macro programming button | L NFC button |
| M RGB light | N Receiver pairing button | O Receiver light | |



- | | | | |
|-------------------------------|-----------------------------------|-------------------------------|------------------------------------|
| P L2 R2 button | Q L1 R1 button | R Type-C charging port | S Trigger adjustment switch |
| T M1 M2 custom button | U Asymmetrical rotor motor | V HD vibration motor | W Motor turn off button |
| X Somatosensory button | Y Pairing button | Z Reset hole | |

2. Wirelessly Connect to SWITCH

1. Enter the Switch Home Menu, click 「🎮」 and click “change the grip/order” .
2. Short press the controller 「🎮」 , mode indicators blink and enter pairing mode.
3. When the mode indicator LED1 of the controller keeps on, please press 「🏠」 to return to the Home Menu.

Reconnect and wake up the SWITCH
After successful connection, the SWITCH will enter the sleep state.
Please press the HOME button of the controller to reconnect and wake up the SWITCH.



Click the controller icon
on the Switch Home Menu

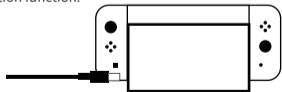


Click “change the grip/order”

3. Connect to SWITCH via Type-C Cable

Before using wired connection, please make sure the controller is in the state of boot or sleep and turn on its wired connection function.

1. Connect the controller to SWITCH via Type-C cable.
2. When the mode indicator keeps on, the controller is connected successfully.

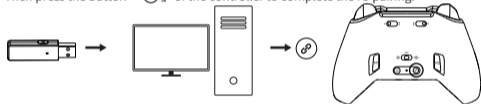


4. Connect to Computer via Bluetooth Receiver

1. Plug Bluetooth receiver into the computer USB port and press the receiver pairing button, the receiver indicator will flash quickly.
2. Press the pairing button, the mode indicator blinks and enter pairing mode.
3. The indicator LED1 and LED2 keep on, receiver indicator keeps on, the controller is connected successfully.
4. Next time, when you press the HOME button, the controller will connect to the computer automatically.

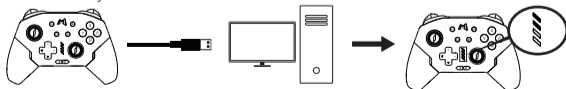
Notes: Re-pair the Bluetooth receiver with controller
Press the receiver pairing button, the receiver indicator flashes quickly which means the controller enters pairing mode.

Then press the button 「🎮」 of the controller to complete the re-pairing.





5. Connect to the Computer via Type-C Cable

1. Connect the controller to the computer via Type-C cable .
2. The computer will prompt new hardware has been found and connected successfully.
When the controller indicator LED1, LED2 keep on, 2.the controller is connected successfully.



With a successful connection, LED1, LED2 keep on.

6. Connect to Controller via Android Device

1. When the controller is off, please press left button of  the direction button left button, then press  button, the mode indicator LED2 will flash quickly.
2. Find the Bluetooth “MOBAPAD M9-HD” in your phone and click to connect.
3. With successfully connection, the phone will show “connected” and the controller indicator LED2 keeps on.
4. Next time, when press the HOME button, the controller will connect to the phone automatically.
5. After switching platforms, please press the combination button again to pair the phone.





Mode indicator LED2 flashes quickly.



With a successful connection, LED2 keeps on.

7. Connect to Controller with iOS Device (Note: iOS version 13 or above)

1. When the controller is off, please press  the direction button right button, then press  button, the mode indicator LED3 will flash quickly.
2. Find the Bluetooth “Xbox Wireless Controller” in your phone and click to connect.
3. With connection successfully, the phone will show “connected” and the controller indicator LED3 keeps on.
4. Next time, when press the HOME button, the controller will connect to the phone automatically.
5. After switching platforms, please press the combination button again to pair the phone.



Mode indicator LED3 flashes quickly.



With a successful connection, LED3 keeps on.

8. Turbo Function

The buttons that can be set as turbo function: A/B/X/Y/L1/L2/R1/R2

Manual turbo state: LOGO light +RGB light, manual click the trigger to flash

Auto turbo state: LOGO light +RGB light, keep flashing automatically

Manual turbo mode	☞ +Function button	After the first setting, once you press the button you set, a combo will be triggered. Releasing the button, combo will not be triggered.
Auto turbo mode	☞ +Function button	After the second setting, once you press the button you set, combo will be triggered automatically. Pressing the button again, combo will not be triggered.
Cancel single key turbo mode	☞ +Function button	After the third setting, the combo will not be triggered.
Cancel all keys turbo mode	ong press for 3 seconds ☞	All the combo setting of the function button will not be triggered.

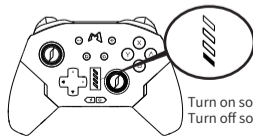
Turbo Level: High, Middle and Low

Level switch	☞ + ⬆ or ⬇	☞ + ⬆ Downshift ☞ + ⬇ Upshift
Level indicator		When adjust to low level, the current mode indicator will flash 1 time. When adjust to middle level, the current mode indicator will flash 2 times. When adjust to high level, the current mode indicator will flash 3 times.

9. Somatosensory Mapping (Note: Only support PC)

Somatosensory mapping doesn't require game support. Turn on the somatosensory mapping, you can control the direction or the view angle.

Turn on somatosensory function	Press the two combination buttons 「☞」 + "L3/R3" to turn on the full-time somatosensory function. (The somatosensory simulation will replace L3/R3). The mode indicator LED4 white light lights up, which indicates the setting is successful. Repeat this operation to exit the mode, and the mode indicator LED4 will be turned off.
Responsive somatosensory function	Press M1/M2+ 「☞」 +R3, mode indicator LED4 white light lights up which indicates the setting is successful. Press M1/M2 to turn on responsive somatosensory mapping function, release M1/M2 to turn off responsive somatosensory mapping function. For example: Press M1+ 「☞」 +R3, after setting successfully, press "M1" button, the responsive somatosensory function will be turned on, release "M1" button, the responsive somatosensory function will be turned off. Repeat this operation to exit the mode, and the mode indicator LED4 will be turned off. Note: This setting needs to be pressed sequentially, and only the M1/M2 button setting is supported
Clear somatosensory mapping function setting	Long press 「☞」 for 3 seconds to clear the somatosensory mapping function setting and restore default setting.



Turn on somatosensory mapping function, LED4 keeps on
Turn off somatosensory mapping function, LED4 is off.

10. Macro programming

The buttons that can be set as macro programming function:

A/B/X/Y/Direction button/L1/L2/L3/R1/R2/R3,

and the joystick

(The joystick only supports 8 directions and does not support analogues.).

Macro programming setting also responds to a single button.

When the macro programming setting is set to the same button as the somatosensory mapping button, the last setting action takes effect.

Manual trigger	Press and hold [Macro] for 3 seconds, RGB light and LOGO light will turn purple and keep on. At the same time, click the recording button, after recording completed, press M1/M2 on the back of controller to finish the recording. (When you press M1 button to finish the recording, the macro operation record will be stored in M1 button. When M2 button is pressed, it will be stored in M2 button.) When the LOGO light and RGB light recovery, press M1/M2 button which has been edited macro function to trigger the recording operation.
Cancel single macro programming button	Press [Macro] for 3 seconds, controller's light and LOGO light will turn purple. Press M1/M2 button on the back of the controller to cancel the single macro setting (customized button setting will be deleted.).
Shield M1/M2 macro programming buttons	Double click [Macro] quickly, the controller will remind with short shock, at this moment, functional button of the back will be blocked. (User's operation records will not be cleared while blocking). Double click [Macro] again, the controller will remind with long shock, at this moment, the functions of two customized buttons are restored.

11. NFC Function

With built-in NFC function, the controller can active with Amiibo

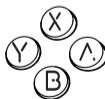
Methods of Use:

After connecting the Switch with Bluetooth successfully, if the game is Amiibo function supported, you can use Amiibo figurine and activate the corresponding props in the controller MOBAPAD-LOGO.



12. Swap Button Position

Keypad replaceable design enables the buttons to be replaced according to button layout of different platforms.



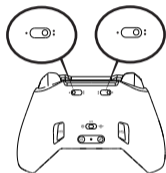
NS Layout
(Default)




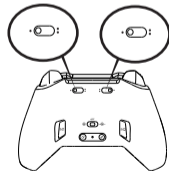
PC Layout


13.Trigger Adjustment

L2R2 is trigger supported, you can control the speed in racing games or the strength in the bow games by adjusting the press down range of the switch.



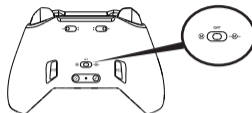
When the trigger switch shows , L2R2 are trigger supported.



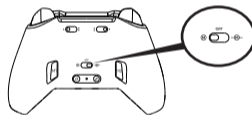
When the trigger switch shows , L2R2 are trigger unsupported .

Note:
The light and right trigger adjustment switches correspond to the trigger adjustment of the left and right L2R2.

14.Vibration Motor Adjustment

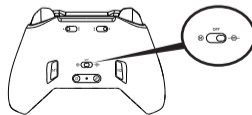


When you slide the switch to the middle side OFF, the controller will turn off the vibration function.



When you slide the switch to the left side, the controller will enter sub-motor working state.

When you slide the switch to the right side, the controller will enter HD vibration motor working state.



When you slide the switch to the right side, the controller will enter HD vibration motor working state.

(HD vibration motor requires game support to show different vibration feedback effects.)

15.Charging







1.When the controller battery is too low, the middle channel indicators will flash quickly.

2.Charging the controller while it' s off, the middle channel indicators will flash, logo light and joysticks indicators will show breathing lighting effect. Fully charged after 10 seconds, the indicators will automatically turn off.

3.Charging the controller while it' s working, the middle channel indicators will flash twice, then restores the default lighting effect.

16.RGB Light Adjustment

Switch the lighting effects (Cycle)	 + 	Lighting effect 1: Single color white (default); Lighting effect 2: Single color blue; Lighting effect 3: Single color red; Lighting effect 4: Single color green; Lighting effect 5: Single color yellow; Lighting effect 6: Single color cyan; Lighting effect 7: Single color pink.
Turn on and turn off the breathing lighting effect	 + 	Switch to turn on and turn off the breathing light effects

17.Shutdown/Auto Sleep

- 1.1.Long press HOME button for 3 seconds to turn off the controller;
- 2.In the connected state, if the controller is idle for more than 15 minutes, it will automatically shut down;
- 3.In the connectionless state (waiting for connection), if there is no connection for 2 minutes, the controller will automatically shut down.
- 4.With auto sleep or manual shutdown, the controller will wake up if short press the HOME button or connect back to the device that had been successfully connected last time.

⚠ Precautions

- 1.If there is any quality problem with the product, please contact our customer service and register firstly.
Contact: aliceshao@mopaigame.com
Guangzhou Xinxiang Culture Ltd.
Address: Room C02, 6th Floor, 336 Huangpu Avenue, Tianhe District, Guangzhou
- 2.If you need to return or exchange the product, please ensure that the product is intact (including the outer packing, free gift, instruction, after-sales card, label, etc.) and will not affect the secondary sales.
- 3.If the product needs to be repaired, please provide the info of the user's name, phone number, address and correctly fill in the after-sales requirements and detailed after-sales reasons. The after-sales card should be sent back with the product.

Warranty Card

(Warranty Policy: Non-human damages, one year warranty)

User' s Name	
Phone Number	
Address	
After-sales Requirement	<input type="checkbox"/> Return <input type="checkbox"/> Exchange <input type="checkbox"/> Repair
After-sales Reason	
Order Number	